Pros and Cons

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- Separation of the focal issues
 - Play 6-6
 - Play 7-6
 - General reservations
 - In terms of character of the play
 - In terms of the application of existing rules





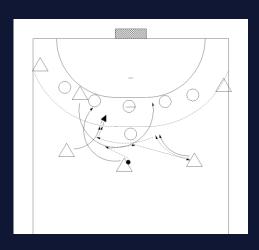
Play 6-6

- Pro 1: availability of all the regular moves and solutions
- Pro 2: no additional consumption of time and effort
- Pro 3: long distance passes of GK and in the warm-up make sense
- Pro 4: more spectacle for spectators
- Con 1: negative psychological effect
- Con 2: superiority of stronger teams will increase
- Con 3: negative influence on the character of the play
- Con 4: effective 5-6 solutions would be at hand

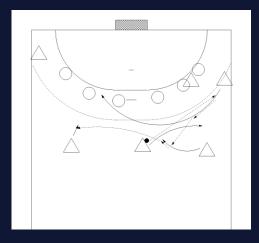




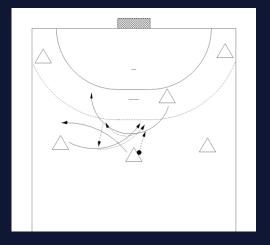
- Demos to Con 3
 - Gyro to 2-4



- Wing sweep



- orthodox gyro

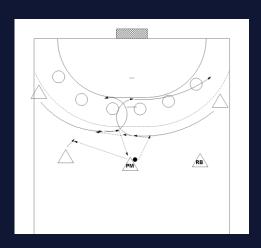


How many players to switch?????!!!!!!!

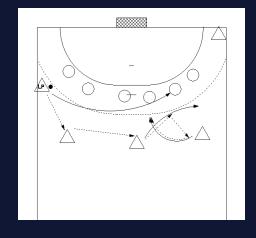




- Demos to Con 4
 - noLP



- one wing only







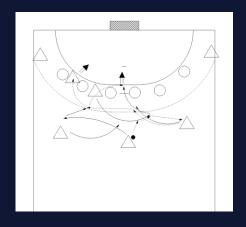
• Play 7-6

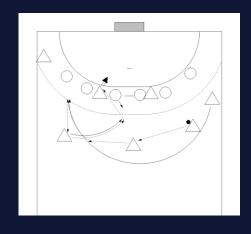
- Pro 1: Man advantage to clear the floor
- Pro 2: Specific plays can be developed
- Pro 3: Switch back without loss of space
- Con 1: Psycho-pressure increases
- Con 2: Play will become more static
- Con 3: Less room for regular solutions and the flow of the game
- Con 4: Empty net risk





Demos to Pros

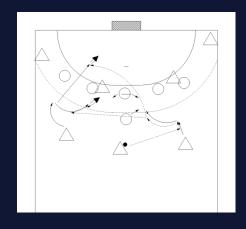




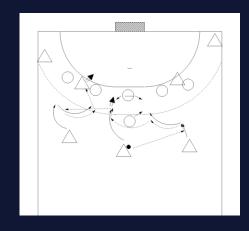




Demos to Cons



High risk



Little space





- Reservations in terms of the character of the play
 - High number of long distance shot attempts on the empty net
 - Extreme pressure on the offense team
 - Application in YAC
 - Psychological situation in the teams acceptance of the GK
- Reservations in terms of the application of existing rules
 - Goalkeeper outside the goal area
 - Meaning of the suspension
 - Taking a penalty shot rather than an empty net attempt





Think again after close testing



