



EHF Course NO 6 *for* EHF BH Referee Candidates

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EHF BC - Officiating
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Fair Play



- **Fair Play is the "RULE" NO. 1.**
 - That means (especially) for the referees;
 - The health and the integrity of the players and their body have to be respected
 - The consequence is;
 - Open your mind for a new progressive philosophy
 - Open your mind for a new way to act/behave
- We have seen last years; If the referees controls;
 - Progressive line
 - Spectacular goals
 - "Smell" the actions against FAIR PLAY



Then they have 80% of the game in their hands





Agenda for the BH Refs course



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Agenda

Refs course NO 6



- Rule test 1, Physical test and Rule test 2.

- Join the atmosphere

- Rules

Diff. between Indoor and Beach Handball

- Focus

Film – Red Cards
Progressive behaviour
Progressive punishments

- Spectacular goals

2 points, 1 point
Film: spectacle goals from EChs ITA – 07

- Other referee tasks

If time

Behaviour before and after the game

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Rules



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Rules

Most important differences



- Court
- Players
- Points
 - Golden goal
 - Shoot out
- Playing the ball
- Punishments





The Court



- 27 x 12
- 3m safety zone
- 4 balls
- Substitution are
 - Order
 - Four players and two officials
 - Balls, equips,
 - Changing
 - Kneeling
 - Defender out – attacker in
 - Goalie out – specialist in (and out)
 - Help the teams to change correct
 - Verbal warning:
 - In clear cases, suspension
 - Or if the DEL says so
 - Remember 6m if the wrong substitution takes away a clear scoring chance



Rules

The Players

- Players and officials
 - Present and in match report
 - 8 players + 2 officials

- Equipment



- Same shirts
- Goalie clear skills from the court players
With a soft-cap or "bandanas"
- Disq. players can't participate in GG or SO
 - If number of players drops below 4
 - 2 – 0 to the opponents and 10 – 0 / 10 – 0
 - Or if the scores are more in favour?

- Take away all jewellery etc.

- Not shoes or hard beach socks that can burn the opponents' feet's



Rules

The Points & Outcome of the Game



- 2 points
 - 6m
 - Keeper/specialist
 - In flights / Spin Shot
 - FILM: Spectacular goals
 - Spectacular things you never have seen



- 1 point = the rest
- 10-10 = GOLDEN GOAL
- 1 – 0 & 0 – 1 gives Shoot Out

•Shoot Out

- Coin toss
 - Decides sides and which team starts
- Five vs five (if four it is the team's problem)
- Draw after 5 shots
 - Change sides
 - Golden Goal in the Shoot Out
- The winner = 2 - 1

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Rules

Playing the Ball

- Diving
 - Play the ball inside goal area
- Catch and throw it to the ground and pick it up before 3 seconds



- Defender mainly shall try to block the opponents attack at goal
 - Or with soft bended arms
- It is defenders task to show all that he tries to stop the opponent with fair manners

- Free throw
 - Attacker 1m from 6 m line
- 6m
 - All 1m from the thrower and everyone 1m behind the 6m line





Rules

Punishments



The rules says

- Suspension
- Suspension + red card
- Exclusion

The “boring” referees or the A4 referees just follows the rules

The best ones use their PERSONALITY

- Personal behaviour
- Progressive behaviour
- Progressive punishment

- RED CARD - film



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Progressive line & behaviour



1. Move, eyes ((personal contact (pc))
2. "HI" (pc & copy)
3. Whistle hard (pc&c)
4. Verbal caution
 - Whistle harder
 - MOVE into the situation
 - PC&C "That's the line"
 - COMMUNICATION
5. Suspension (warning indoor is for sure susp. in BH)
 - WHISTLE
 - MOVE
 - PC
 - Clear signs to the player and table! Copy

Progressive line & behaviour



- Smartness
 - Find your LINE, and do not leave it
 - But can be SMART to give a suspended player a hard WHISTLE and a strong eye contact, before the 2nd
- 6. 2nd suspension
 - TIME OUT & Show clearly the RED CARD
 - Don't re-start before everything is OK
 - Use the time, show your control without arrogance.
- 7. Red Card
 - "Pink" indoor is CLEARLY RED in Beach
 - Red Card Film
- 8. Exclusion
 - Spitting
 - Throwing sand
 - Hitting
 - And a report





Progressive line & behaviour



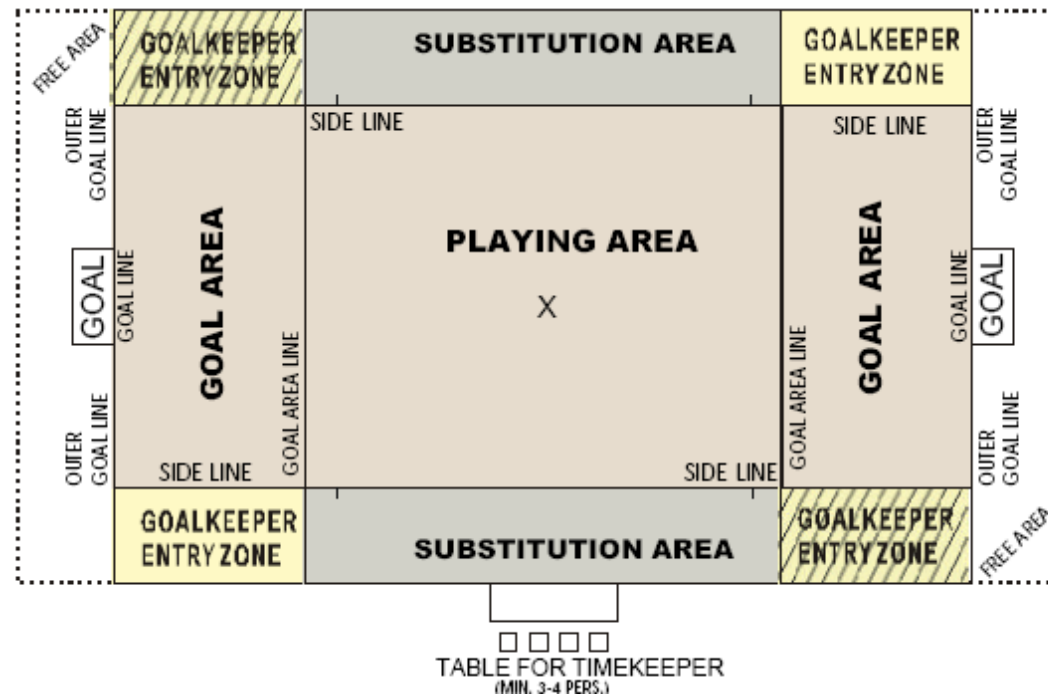
- The BEST referees follows their progressive line AND;
 - Give a direct suspension when it is necessary
 - Give a direct disqualification when it is necessary
 - Give a exclusion when it is necessary
- With other words
 - Don't keep the progressive line when somebody clearly and directly cross the line of FAIR PLAY.
 - Promise???





Spectacular goals

- Spin Shot
- In flight
- Things you never have seen before!!!!
- [Film from ITA EChs 2007](#)



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Other guidelines for Referees



- Passive play
 - We shall try to create a fast, technical sport
 - But not a stressful play
 - Pre-warning signal is not a punishment
 - Many goals are scored just after pws.
- 6m and suspension
 - Re-enter the court?
 - After a goal
 - After a shot in the post and the defending team takes over the control
 - After a shot on in the post and the attacking player still control the ball, the play continue without the suspended player
- **From today you are in the Service – busyness**
 - Help everyone to accept our philosophy
 - Be at the correct spot at the right time

