CIRCUIT TRAINING ON THE HANDBALL COURT

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IHF / EHF Lecturer
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About Circuit Training

- Excellent way to improve agility, strength, stamina.
- Comprises of 6 to 10 exercises.
- One exercise <u>completed</u> after another.
- Each exercise is <u>performed</u> for a specified number of repetitions or for a set time before moving on.
- Between the <u>stations</u> short rest period, between each <u>circuit longer rest</u>.
- The <u>total number of circuits</u> may vary from 2 to 6 depending on the level, the period and the objective training.

Advantages and Disadvantages

Advantages of circuit training are:

- ✓ Develops agility, strength and endurance
- ✓ Appropriate form of training for most sports
- ✓ Can be adjusted to suit age and level of fitness
- ✓ Exercises are simple enough to feel success
- ✓ A wide range of exercises to select from which will maintain the athlete's enthusiasm
- ✓ Encourages disciplined individual work
- ✓ Facilitates collaboration between team mates
- ✓ Exercise routine keeps the athletes focused
- ✓ Encourages team work and team spirit

Disadvantages of circuit training are:

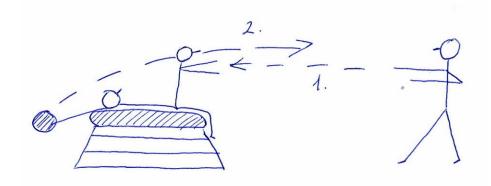
- Many exercises require specialised equipment
- Space required to set up the circuit
- Pre-planning and organisation needed
- Dependent on the number of players
- Can only be conducted where appropriate facilities/equipment are available

Planning

- Identify 3 to 4 <u>circuits</u> of 6 to 10 <u>exercise</u> that can be performed with the <u>available resources</u>.
- Ensure that no two consecutive exercises exercise the same muscle group.
- Work <u>each body part</u> as follows: Total-body -> Upper-body -> Core & Trunk -> Total-body etc.
- For each circuit have a set of Exercise card written on:
 - number of station
 - equipment needed
 - required <u>exercise</u>
 - duration of the exercise
 - <u>recovery</u> time.

4.

THROWING 3 KG MEDICINE BALL WITH TWO HANDS

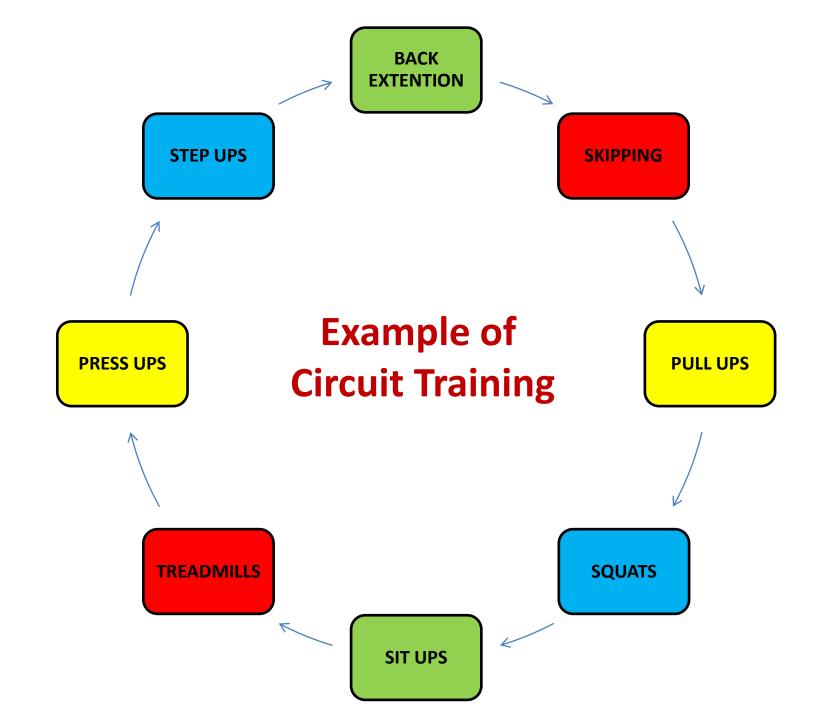


Exercise: 20 sec.

Rest: 40 sec.

Repetitions: x 2

Coach's hint: catch on the fall and throw on the rise

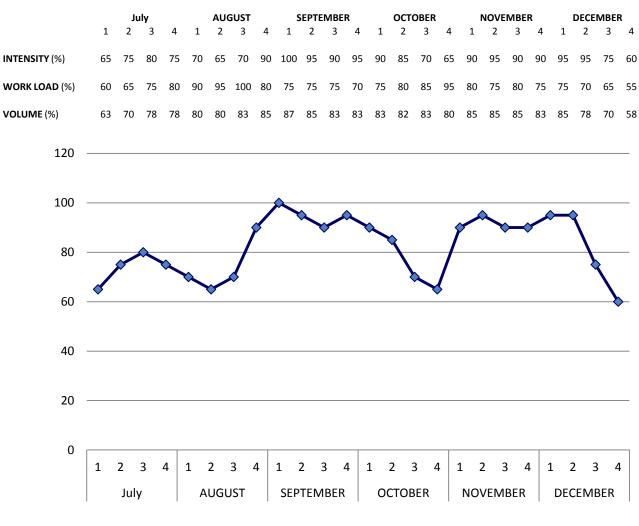


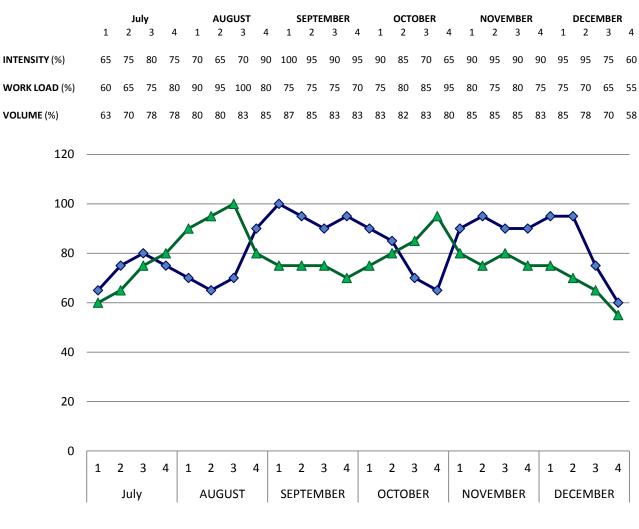
Workload and Intensity is a combination and variation of:

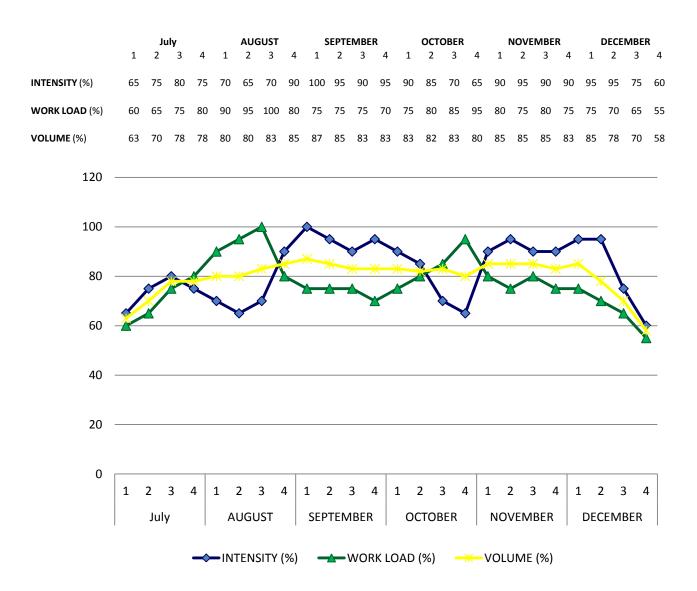
- Number of the exercises per station (from 1 to 2).
- Duration of the exercises can be based on <u>time</u> (e.g. 20 seconds) or <u>number of repetitions</u> (e.g. 25 sit ups).
- Sets depends on the <u>aim of the training</u> (6 to 10).
- Repetitions based on <u>regular testing</u> (certain % of max. capacity).
- Recovery time between the exercises depends on the type of exercise (dynamic strength, strength endurance, endurance/ stamina) and the <u>number of</u> stations

Workload and **Intensity** = **VOLUME** of training

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	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4
INTENSITY (%)	65	75	80	75	70	65	70	90	100	95	90	95	90	85	70	65	90	95	90	90	95	95	75	60
WORK LOAD (%)	60	65	75	80	90	95	100	80	75	75	75	70	75	80	85	95	80	75	80	75	75	70	65	55
VOLUME (%)	63	70	78	78	80	80	83	85	87	85	83	83	83	82	83	80	85	85	85	83	85	78	70	58
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Practical points

- Most often even number of players ideal.
- Exercise stations should have the same volume.
- Exercising one by one or in pairs.
- When two players per station:
 - both players doing the <u>same</u> exercises
 - both players doing different exercises at once
 - one player working the other assisting
 - one player working the other resting
- Starting and finishing for a whistle signal.
- Selecting general or handball specific exercises.
- Starting with warm up and cool down after exercises.
- Clear demonstration and explanation before the start.

Type of Work		

DYNAMIC STRENGTH	

Type of Work	DYNAMIC STRENGTH	STRENGTH ENDURANCE	

Type of Work	DYNAMIC STRENGTH	STRENGTH ENDURANCE	ENDURANCE / STAMINA

Type of Work / Areas of Planning	DYNAMIC STRENGTH	STRENGTH ENDURANCE	ENDURANCE / STAMINA

Type of Work / Areas of Planning	DYNAMIC STRENGTH	STRENGTH ENDURANCE	ENDURANCE / STAMINA
No. of Players			

Type of Work / Areas of Planning	DYNAMIC STRENGTH	STRENGTH ENDURANCE	ENDURANCE / STAMINA
No. of Players	1-2 per Station	1-2 per Station	1-2 per Station

Type of Work / Areas of Planning	DYNAMIC STRENGTH	STRENGTH ENDURANCE	ENDURANCE / STAMINA
No. of Players	1-2 per Station	1-2 per Station	1-2 per Station
No. of Exercise Stations			

Type of Work / Areas of Planning	DYNAMIC STRENGTH				STREI ENDUI	NGTH RANCE	ENDURANCE / STAMINA
No. of Players	1	-2 per	Station		1-2 per	Station	1-2 per Station
No. of Exercise Stations	4	2	2	6	3	3	8 11111111

Type of Work / Areas of Planning	DYNAMIC STRENGTH			STRENGTH ENDURANCE			ENDURANCE / STAMINA
No. of Players	1	-2 per	Station		1-2 per	Station	1-2 per Station
No. of Exercise Stations	4	2	2	6	3	3	8 11111111
No. of Rest Stations							

Type of Work / Areas of Planning	DYNAMIC STRENGTH				STRENGTH ENDURANCE						ENDURANCE / STAMINA
No. of Players	1-2 per Station					1-2 pe	er St	tati	on		1-2 per Station
No. of Exercise Stations	4	2	2		6	3		3		8	11111111
No. of Rest Stations	2	-	L	1	2		1		1	0	

Type of Work / Areas of Planning	DYNAMIC STRENGTH			STRENGTH ENDURANCE						ENDURANCE / STAMINA	
No. of Players	1	1-2 per Station				1-2 pe	er S	tati	on		1-2 per Station
No. of Exercise Stations	4	2	2	•	6	3		3		8	11111111
No. of Rest Stations	2		1	1	2		1		1	0	
Exercise time											

Type of Work / Areas of Planning	DYNAMIC STRENGTH					STRE				ENDURANCE / STAMINA
No. of Players	1	-2 per :	Stat	ion		1-2 pe	r Sta	ation		1-2 per Station
No. of Exercise Stations	4	2	2		6	3	3	3	8	11111111
No. of Rest Stations	2	1	-	1	2		1	1	0	
Exercise time		20 Sec	c. X	2		30 S	ec. >	۲2		40 Sec. X 3

Type of Work / Areas of Planning	DYNAMIC STRENGTH					STRE				ENDURANCE / STAMINA
No. of Players	1-2 per Station					1-2 pe	r Sta	ation		1-2 per Station
No. of Exercise Stations	4	2	2		6	3	3	3	8	11111111
No. of Rest Stations	2	1		1	2		1	1	0	
Exercise time		20 Sec	c. X	2		30 S	ec. >	〈 2		40 Sec. X 3
Rest time										

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No. of Players	1	-2 per \$	Stati	on		1-2 per	Stat	ion		1-2 per Station
No. of Exercise Stations	4	2	2		6	3	3		8	11111111
No. of Rest Stations	2	1		1	2		1	1	0	
Exercise time		20 Sec	c. X 2	2		30 Se	c. X	2		40 Sec. X 3
Rest time		40 Sec	c. X 1	L		30 Se	c. X	1		20 Sec. X 1

Type of Work / Areas of Planning	DYNAMIC STRENGTH					STREI ENDUI				ENDURANCE / STAMINA
No. of Players	1	-2 per 9	Stati	on		1-2 per	Stat	ion		1-2 per Station
No. of Exercise Stations	4	2	2		6	3	3		8	11111111
No. of Rest Stations	2	1		1	2		1	1	0	
Exercise time		20 Sec	c. X 2	2		30 Se	c. X	2		40 Sec. X 3
Rest time		40 Sec	c. X 1	L		30 Se	c. X	1		20 Sec. X 1
Travel time										

Type of Work / Areas of Planning	DYNAMIC STRENGTH					STRE ENDU				ENDURANCE / STAMINA
No. of Players	1	-2 per	Stat	ion		1-2 per	Stat	ion		1-2 per Station
No. of Exercise Stations	4	2	2		6	3	3		8	11111111
No. of Rest Stations	2	-	1	1	2		1	1	0	
Exercise time		20 Se	c. X :	2		30 Se	ec. X	2		40 Sec. X 3
Rest time		40 Se	c. X	1		30 Se	ec. X	1		20 Sec. X 1
Travel time		40 9	Sec.			30	Sec.			20 Sec.

Type of Work / Areas of Planning	DYNAMIC STRENGTH					STRE ENDU				ENDURANCE / STAMINA
No. of Players	1	-2 per	Stati	ion		1-2 per	Stat	tion		1-2 per Station
No. of Exercise Stations	4	2	2		6	3	3		8	11111111
No. of Rest Stations	2	-	1	1	2		1	1	0	
Exercise time		20 Se	c. X 2	2		30 Se	ec. X	2		40 Sec. X 3
Rest time		40 Se	c. X :	1		30 Se	ec. X	1		20 Sec. X 1
Travel time		40 9	Sec.			30	Sec.			20 Sec.
Intensity										

Type of Work / Areas of Planning	DYNAMIC STRENGTH					STRE ENDU	NGTI IRAN			ENDURANCE / STAMINA
No. of Players	1	-2 per	Stati	ion		1-2 pe	r Stat	ion		1-2 per Station
No. of Exercise Stations	4	2	2		6	3	3		8	11111111
No. of Rest Stations	2		1	1	2		1	1	0	
Exercise time		20 Se	c. X 2	2		30 S	ec. X	2		40 Sec. X 3
Rest time		40 Se	c. X 2	1		30 S	ec. X	1		20 Sec. X 1
Travel time		40 9	Sec.			30	Sec.			20 Sec.
Intensity	Н	High (90-100 %)				ledium	ı (75-	90%)		Low (60-75%)

Type of Work / Areas of Planning	DYNAMIC STRENGTH					STRE ENDU	NGT RAN			ENDURANCE / STAMINA
No. of Players	1-	2 per	Stat	ion		1-2 pei	r Stat	ion		1-2 per Station
No. of Exercise Stations	4	2	2		6	3	3		8	11111111
No. of Rest Stations	2		1	1	2		1	1	0	
Exercise time		20 Se	c. X	2		30 Se	ec. X	2		40 Sec. X 3
Rest time		40 Se	c. X	1		30 Se	ec. X	1		20 Sec. X 1
Travel time		40 9	Sec.			30	Sec.			20 Sec.
Intensity	Hi	gh (90)-100) %)	M	ledium	(75-	90%)		Low (60-75%)
Work load										_

Type of Work / Areas of Planning	DYNAMIC STRENGTH	STRENGTH ENDURANCE	ENDURANCE / STAMINA
No. of Players	1-2 per Statio	n 1-2 per Station	1-2 per Station
No. of Exercise Stations	4 2 2	6 3 3	8 11111111
No. of Rest Stations	2 1	1 2 1 1	0
Exercise time	20 Sec. X 2	30 Sec. X 2	40 Sec. X 3
Rest time	40 Sec. X 1	30 Sec. X 1	20 Sec. X 1
Travel time	40 Sec.	30 Sec.	20 Sec.
Intensity	High (90-100 9	%) Medium (75-90%)	Low (60-75%)
Work load	High / Mediu ı	n Medium / High	Medium / Low

Type of Work / Areas of Planning	DYNAMIC STRENGTH						ENGTI JRANO			ENDURANCE / STAMINA
No. of Players	1-2	2 per	Stat	ion		1-2 pe	r Stati	ion		1-2 per Station
No. of Exercise Stations	4	2	2		6	3	3		8	11111111
No. of Rest Stations	2		1	1	2		1	1	0	
Exercise time	7	20 Se	c. X	2		30 S	ec. X 2	2		40 Sec. X 3
Rest time	4	40 Se	c. X	1		30 S	ec. X í	1		20 Sec. X 1
Travel time		40 9	Sec.			30	Sec.			20 Sec.
Intensity	Hig	h (90)-100) %)	N	ledium	า (75-9	90%)		Low (60-75%)
Work load	High / Medium					Mediu	ım / H i	igh		Medium / Low
Sets										

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Intensity	High (90-100 %)	Medium (75-90%)	Low (60-75%)
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Sets	1 - 2	2-3	2 - 3

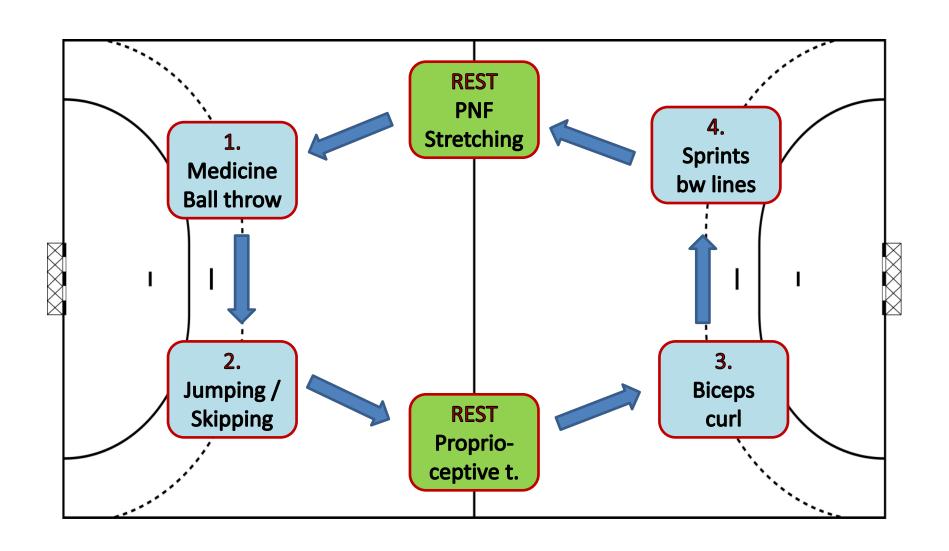
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No. of Players	1.	1-2 per Station				1-2 per Station				1-2 per Station
No. of Exercise Stations	4	2	2		6	3	3		8	11111111
No. of Rest Stations	2		1	1	2		1	1	0	
Exercise time		20 Se	c. X 2	2		30 Se	ec. X	2		40 Sec. X 3
Rest time		40 Sec. X 1			30 Sec. X 1			1		20 Sec. X 1
Travel time	40 Sec.			30 Sec.					20 Sec.	
Intensity	Hi	High (90-100 %)			Medium (75-90%)			90%)		Low (60-75%)
Work load	Н	High / Medium			Medium / High			ligh		Medium / Low
Sets	1 - 2			2-3					2 - 3	
Total time										

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Exercise time	20 Sec. X 2	30 Sec. X 2	40 Sec. X 3
Rest time	40 Sec. X 1	30 Sec. X 1	20 Sec. X 1
Travel time	40 Sec.	30 Sec.	20 Sec.
Intensity	High (90-100 %)	Medium (75-90%)	Low (60-75%)
Work load	High / Medium	Medium / High	Medium / Low
Sets	1 - 2	2-3	2 - 3
Total time	6x2'= 12 min.	8x2'= 16 min.	8x3'= 24 min.

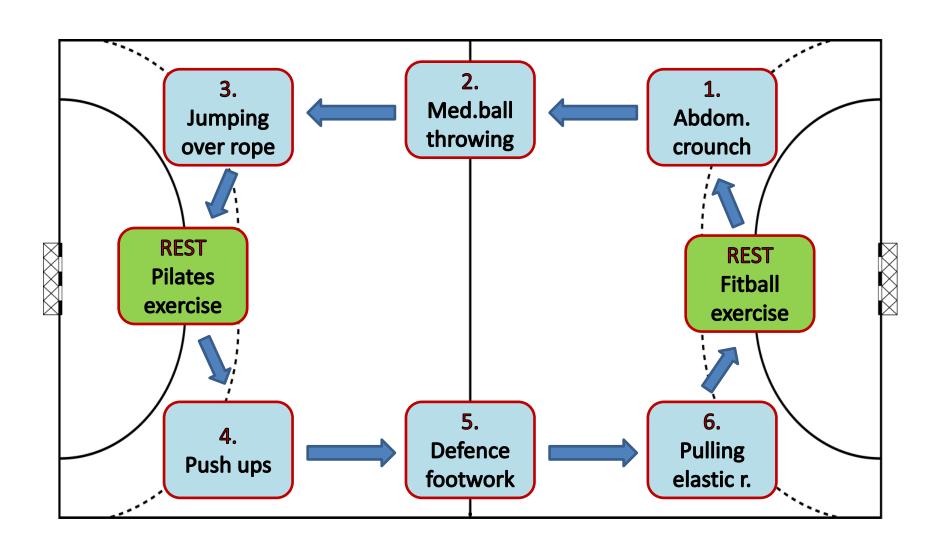
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Rest time	40 Sec. X 1	30 Sec. X 1	20 Sec. X 1
Travel time	40 Sec.	30 Sec.	20 Sec.
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Work load	High / Mediu	m Medium / High	Medium / Low
Sets	1 - 2	2-3	2 - 3
Total time	6x2'= 12 mir	n. 8x2'= 16 min.	8x3'= 24 min.
Exercise selection			

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No. of Rest Stations	2 1 1	2 1 1	0
Exercise time	20 Sec. X 2	30 Sec. X 2	40 Sec. X 3
Rest time	40 Sec. X 1	30 Sec. X 1	20 Sec. X 1
Travel time	40 Sec.	30 Sec.	20 Sec.
Intensity	High (90-100 %)	Medium (75-90%)	Low (60-75%)
Work load	High / Medium	Medium / High	Medium / Low
Sets	1 - 2	2-3	2 - 3
Total time	6x2'= 12 min.	8x2'= 16 min.	8x3'= 24 min.
Exercise selection	Motor Ability	Ability + Skill	Skill + Stamina

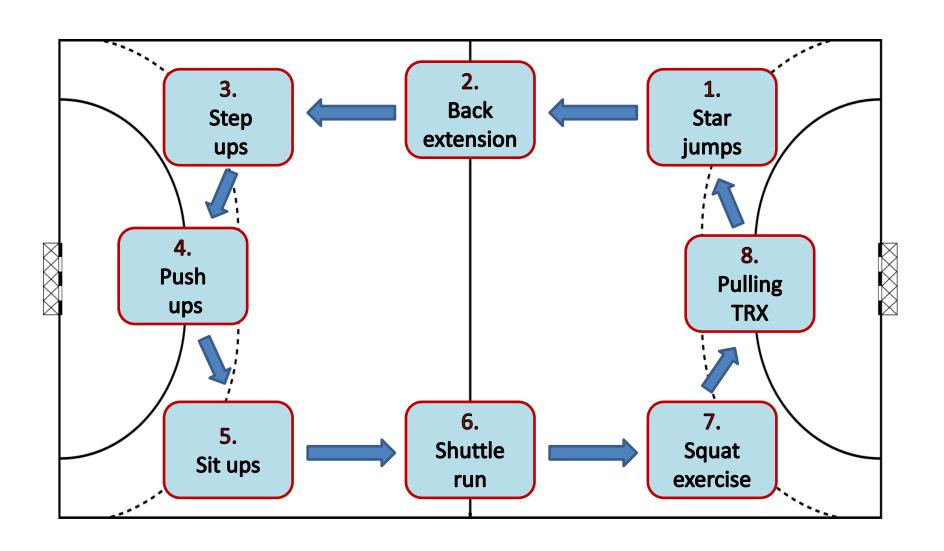
Example 1 – Dynamic strength



Example 2 – Strength-endurance



Example 3 – Endurance / Stamina



Main sources

http://www.brianmac.co.uk/circuit.htm

http://www.bbc.co.uk/schools/gcsebitesize/pe/exercise/1_exercise_principles_rev4.shtml

References

- 1.GODFREY, R.J. et al. (2005) The detraining and retraining of an elite rower: a case study. J Sci Med Sport, 8 (3), p. 314-320
- 2.HAWLEY, J. (2008) *Specificity of training adaptation: time for a rethink?* Journal of Physiology, 586 (Pt 1), p. 1–2.
- 3.Burgomaster KA. et al (2008) Similar metabolic adaptations during exercise after low volume sprint interval and traditional endurance training in humans .J Physiol. 586. p.151–160

Related References

The following references provide additional information on this topic:

- •ZARYSKI, C., & SMITH, D. J. (2005) Training principles and issues for ultra-endurance athletes. *Current sports medicine reports*, 4 (3), p. 165-170.
- •STONE, M. et al. (2000) Training principles: Evaluation of modes and methods of resistance training. Strength & Conditioning Journal, 22 (3), p. 65.
- •STONE, M. et al. (2002) Strength and conditioning: Training principles: evaluation of modes and methods of resistance training a coaching perspective. *Sports Biomechanics*, 1 (1), p. 79-103.

Page Reference

The reference for this page is:

•MACKENZIE, B. (2000) Training Principles [WWW] Available from: http://www.brianmac.co.uk/trnprin.htm [Accessed 3/6/2015]

Related Pages

The following Sports Coach pages provide additional information on this topic: raining

Additional Sources of Information

For further information on this topic see the following:

- •BEASHEL, P. & TAYLOR, J. (1996) Advanced Studies in Physical Education and Sport. UK: Thomas Nelson & Sons Ltd.
- •BEASHEL, P. & TAYLOR, J. (1997) The World of Sport Examined. UK: Thomas Nelson & Sons Ltd.
- •BIZLEY, K. (1994) Examining Physical Education. Oxford; Heinemann Educational Publishers
- DAVIS, B. et al. (2000) Physical Education and the Study of Sport. UK: Harcourt Publishers Ltd.
- •GALLIGAN, F. et al. (2000) Advanced PE for Edexcel. Oxford; Heinemann Educational Publishers
- McARDLE, W. et al. (2000) Essentials of Exercise Physiology. 2nd ed. Philadelphia: Lippincott Williams & Wilkins