

Deutsche Sporthochschule Köln German Sport University Cologne Institut für Sportökonomie und Sportmanagement Institute of Sport Economics and Sport Management

The digital fan Supporter & opponent in one person

2015 EHF Club Management Seminar

28 May 2015 Dr Stefan Walzel







Deutsche Sporthochschule Köln German Sport University Cologne Institut für Sportökonomie und Sportmanagement Institute of Sport Economics and Sport Management





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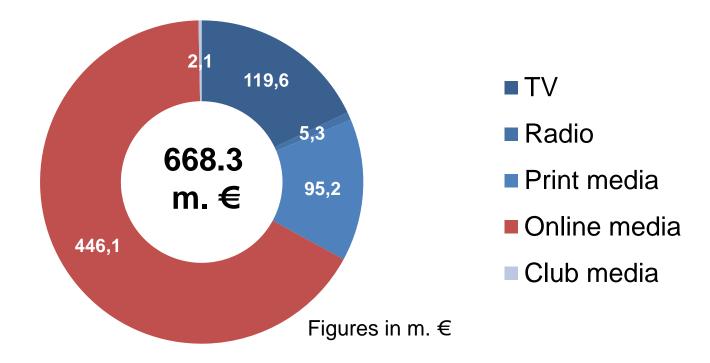


 Where do you see the relevance of the topic for handball management?

2) How would you justify additional investments in digital media communication?



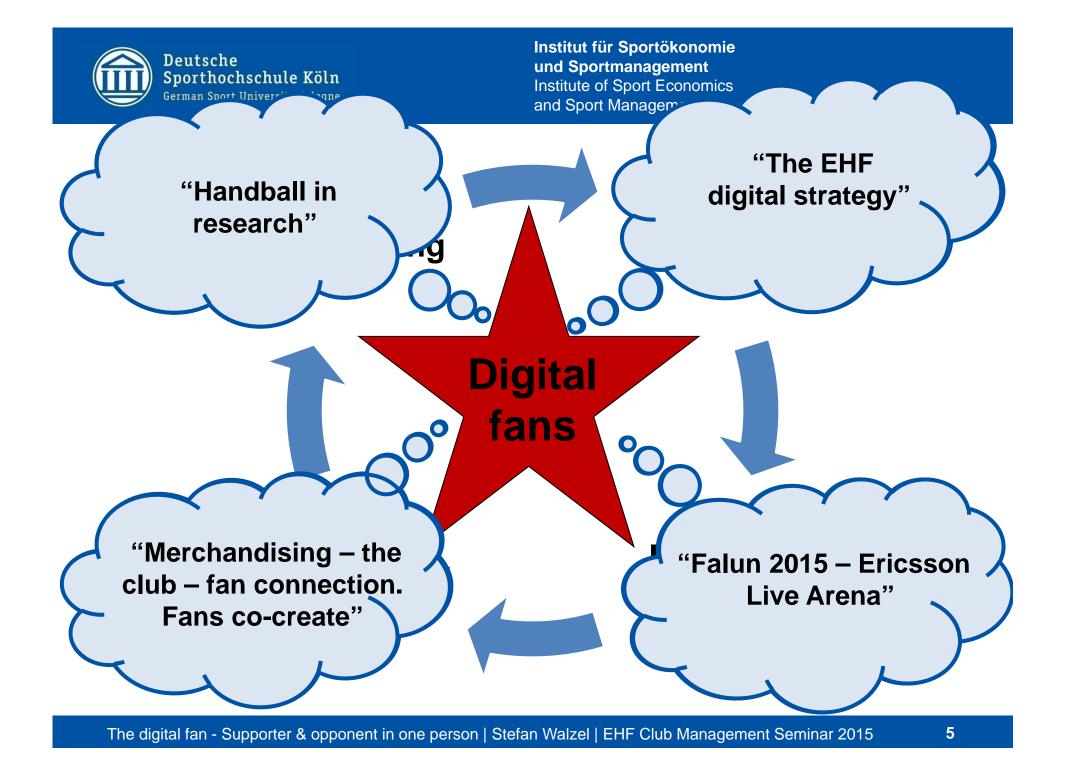
MEDIA VALUE - SEASON 2014/15



Two-thirds of the media value (446.1 M Euros) of a

German Bundesliga Club comes from online media.









The digital fan - Supporter & opponent in one person | Stefan Walzel | EHF Club Management Seminar 2015





1 Introduction to the topic and seminar

- 2 Choosing the right lens
- **3** Theoretical fundament
- 4 Conclusion and outlook





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DEFINING THE DIGITAL SPORTS FAN

How you describe a digital fan, and what distinguish a

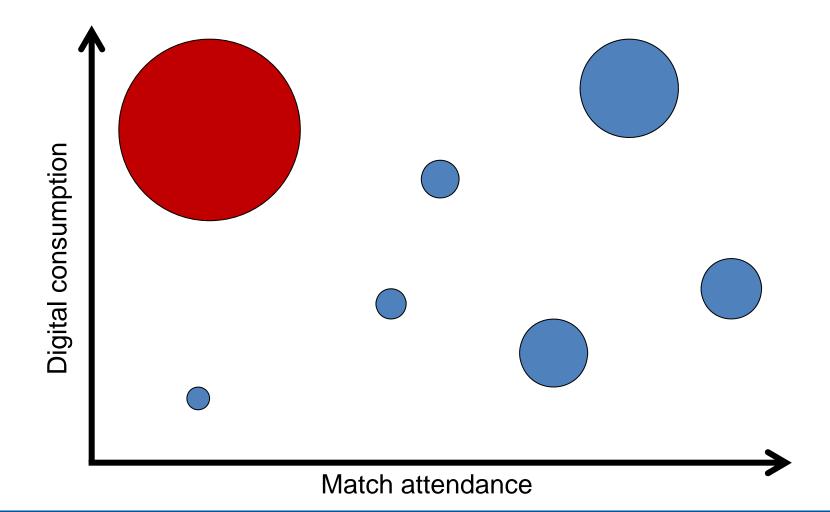
digital fan from a "normal" fan?



A digital sports fan is a person who is enthusiastic about sports, a certain sport, a certain sports club, a certain sports men or women and/or a certain sports league, and follows the events via online media platforms.

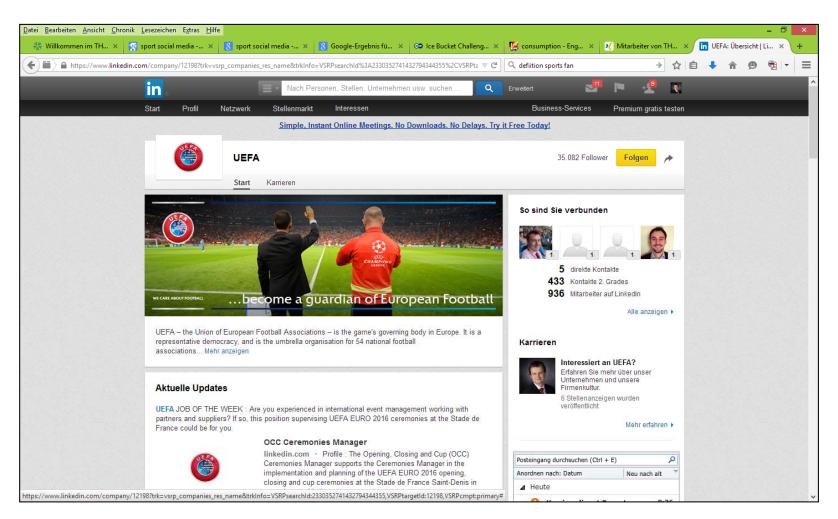


TYPES OF DIGITAL SPORTS FANS



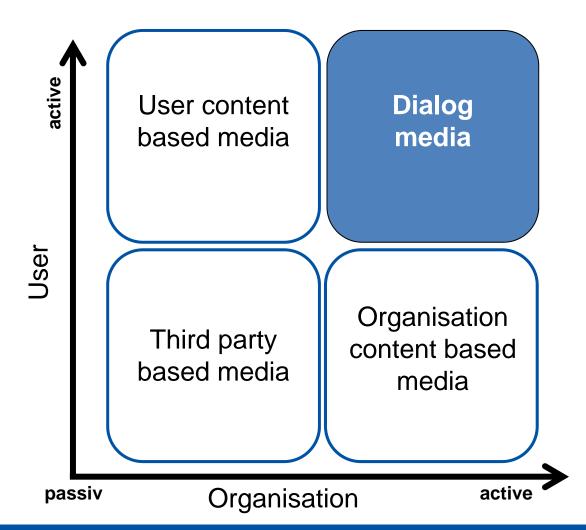


B2C AND B2B





DIGITAL MEDIA STRATEGIES



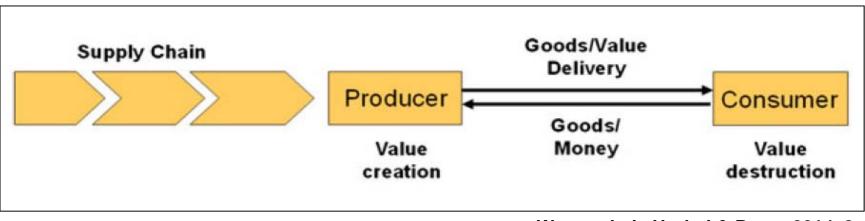




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GOODS DOMINANT LOGIC (GDL)



Woratschek, Horbel & Popp, 2014, 8

- "Value" is created through producing and selling a good
- Goods are products as well as services
- Integrating external factor (customer) Customer buys, consumes and destroys the "value" → value-in-exchange ("value" = price)

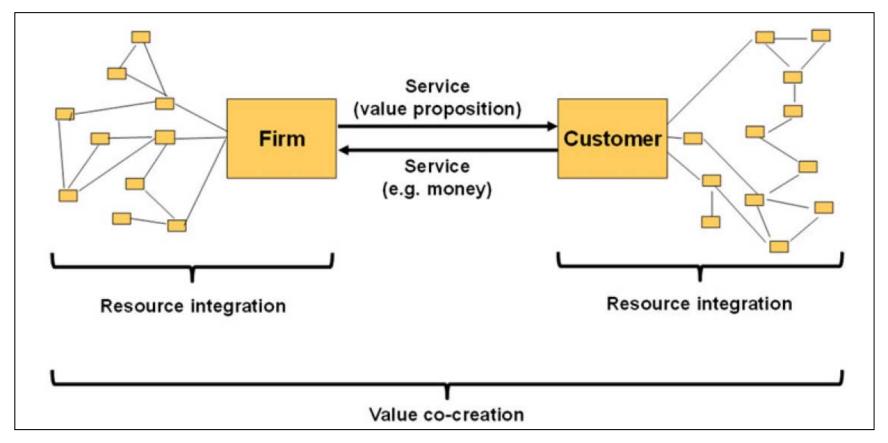


SERVICE-DOMINANT-LOGIC

- 1. "... services as the application of specialized competence (knowledge and skills) through deeds, processes, and performances for the benefit of another entity or the entity itself." (Vargo & Lusch, 2004, 2)
- 2. Goods are forms of distributing services
- 3. Customer's view is the centre, not the producer's one
- 4. Knowledge is the source for competitive advantages
- 5. "this shift in the primacy of resources has implications for how exchange processes, markets, and customers are perceived and approached" (Vargo & Lusch, 2004, 3)



VALUE CO-CREATION IN SDL



Woratschek, Horbel & Popp, 2014b, 13



SPORT VALUE FRAMEWORK (1/2)

- Applying SDL approach with considering the special features of sports (goods, markets, supply, demand)
- Criticism on previous sport management concepts: lack of explaining mutual working cooperation between sport organisations (Parent & Hervey, 2009) and customers/consumers (e.g. fans)

Providing a platform for "value co-creation"



SPORT VALUE FRAMEWORK (2/2)

FP 1	Sporting activities are the core of sport management.	Nature
FP 2	Service is the fundamental basis of exchange in sport.	of
FP 3	Sport goods (products and services) are vehicles for service provision.	Exchange
FP 4	Firms and customers can only offer value propositions.	\wedge
FP 5	Sport firms create value propositions mainly in the configuration of a value network.	Intra-Level
FP 6	Sport customers co-create value primarily by integrating resources from their social groups.	
FP 7	Value is always co-created by firms, customers and other stakeholders.	
FP 8	Co-created value is always value-in-use.	Micro-Level
FP 9	Co-created value is always value-in-context.	
FP 10	The role of firms, customers and other stakeholders is to integrate the resources of their specific networks to co-create value.	Meso-Level

Woratschek, Horbel & Popp, 2014, 19



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CONCLUSION & OUTLOOK

- Digital fans are of great value in many views
- Online media offer great potentials from the marketing perspective – clear strategy and professional management are necessary
- Providing and managing the digital platform is the challenge and key to success
- If you do not do it, your competitors will do it definitely.



Thank you very much for your attention





EUROPEAN HANDBALL MANAGER (1/3)

- Fact: Further increased significance of economic aspects in handball
- Aim of the new and unique programme: to provide the participants with a professional development course which meets modern market needs in this field
- Part-time programme over 12 months with 250 lessons units (self-study and attendance phases)





EUROPEAN HANDBALL MANAGER (2/3)

 Interdisciplinary approach (economics, law, communication, psychology)

5 Modules:

- 1) Economic & legal requirements of team sport
- 2) Team sport governance & handball management
- 3) Sport marketing and sponsorship
- 4) Financing and licensing
- 5) Media and communication training

Some participants 2015/16: • Grit Jurack • Henning Fritz

- Christian Fitzeck
- Axel Geerken

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EUROPEAN HANDBALL MANAGER (3/3)

- First intake for English version: 2016/17 ۲
- Application deadline: 30th April 2016 •
- Max. 20 participants ۲
- 16 days of attendance (incl. exams) ۲
- Programme fee: 5,000 Euro ۲

www.dshs-koeln.de/ehm





Thank you very much for your attention and

please feel free to contact me anytime ...



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