

Summary Workshop: Coaching

Rolf Brack gave us a short look into his work with top teams (currently Balingen in the first German league):

- creativity, offense, defense,
- successful future of handball,
- philosophy: more speed, development
- lack of professionalism in international development in many countries
- negative trends in handball
- 20 nations play handball on a high level
- decision making & decision training: to have as many decisions as possible
- 7:6
- video feedback

Sjors Röttger:

- new ideas like handball,
- Dutch handball vision: coaches, players,
- Ideas: Speed, dynamic, surprising
- Vision and copying for having success

Wolfgang Pollany:

- every person can have a vision
- are we ready to create visions and are we allowed to create visions
- licensing
- regional problems of national teams
- EHF created a vision like the licensing system
- Sports psychology
- Change lanes for overtaking
- How can handball be an attractive sport?
- Competitions apart from the Champions league

Sjors Röttger:

- Values & norms
- Fair play

Branislav Pokrajac:

- 1989 international federation: future in handball
- analysis for the future
- 7 years later same thing
- trying to develop a player not teaching technique
- vision: first to develop a player
- system attack: contact between coaches and players
- how to play against a team defense?
- Back player has 7 different movements to be dangerous against a defense: 343 depending on the team system

- Some players good against 6/0 but problems against offensive systems
- Prepare players for 2:2 situation
- Dribbling hands
- Pivot players
- Complex passing
- Fast thinking & reaction speed
- Every team has to know the good rhythm of attack
- Fast thinking
- referee position in time play

Carlos:

- clever & creative players need clever & creative coaches
- Mini handball projects 20 years ago started: to bring more kids to handball - money „handball for kids“ – go to all the schools – 3 + 1 mini handball – score many goals – learning by doing – produced a video – simple materials – relay races – easy ball handling exercises –

Wolfgang Pollany:

- offense: ability to play without the ball è playability: spacing, rhythm, switch of direction
- clever defense – numerical advantage
- use your options

Alex Acsinte:

- when why & where how
- kids – 10 year old girls can be more creative than boys

Klaus Feldmann:

- raise the level of the game – better movements without the ball
- commercial handball
- different styles of handball

Carlos Garcia gave us some insight into his work in Portuguese school handball:

- is it important to change handball?
- Simplify the rules

Wolfgang Pollany: role of the TV – rules of handball / reality ==> is the final 4 a good advertisement for handball?

Zoltan Marczinka: implementation of the rules by the coaches

Klaus Feldmann: defense is more important than offense to make the game more attractive

Klaus Feldmann:

- more time for discussion
- material to give to teachers
- e-books
- 2 x 3 : 3
- books for referees and coaches

Milan Petronijevic: In SRB handball is in the curriculum

Roman Filz: the handball education of future PE teachers is very important, also: tournaments for student teams (future PE teachers): If they know handball, then they are not afraid to teach it.

Wolfgang Pollany: micro handball basic rules – minimum of equipment - danish street handball idea – mixture of basketball/ streetball & beach handball and midi handball with special rules

Please see attachments: “Street Handball – Philosophy” and “Street Handball - Basic rules”.

my personal highlights:

1. dialogue & something new ... working together with the referees – clear rules
2. help other countries
3. work together
4. always trying to improve
5. popularity of handball – game philosophy & school
6. simplify the rules
7. implementation of the rules – indoor handball & beach handball
8. fair play - values (Sjors Röttger)
9. see beach handball as a communication tool for handball
10. Helmut Hörtsch: help the PE teachers to start the game
11. look into the future and at the actual situation è **dynamic game which changes**
12. **creative & clever players need clever & creative coaches**