

# THE EHF POLICY

2009 EHF COURSE for DELEGATES



#### YOU CAN BE NOMINATED AS A DELEGATE IN

- Challenge Cup
- Cup Winners' Cup
- EHF Cup
- Champions League
- Champions Trophy
  - Challenge Trophy for National Teams
  - ECh for National Teams (Qual., Final.)
  - WCh for National Teams (Qual.)



### **Rules and Regulations**

- Rules of the Game
- European Cup Regulations
- EHF Women's Champions League Regulations
- EHF Men's Champions League Regulations
- European Championship Regulations
  - Regulations on Advertising
  - Rules on Safety and Security Procedure
  - Arbitration Regulations
- EHF Event Management Toolkit



#### YOU AS A DELEGATE

- represent the EHF
- be neutral
- assist the referees
- behave correctly and control yourself
- respect the regulations and rules of the game
- be fair and do not lose temper
- USE COMMON SENSE

**EHF CODE of Conduct** 



#### YOUR PARTNERS ARE

- the players
- the referees
- the teams' officials
- timekeeper, secretary, speaker, floor manager
- the whole delegations of both teams
- the media representatives
- the spectators



#### You are a representative of the EHF and of HANDBALL

- secure a fair and spectacular game
- be polite and friendly but also strict if necessary
- study preparatory papers
- report on incidents
- evaluate marketing and TV situation exc. Marketing supervisor
- keep an eye on the image of handball and the EHF
- use the EHF toolkit for assistance



#### You have to secure the organisation of the matches

- refer to national legislation and international regulations
- take care of safety and security
- claims for damages, info EHF
- measures depend on circumstances be active, analyse
- You have to observe the referees (special topic)
- You have to have certain qualities

- availability and neutrality
- competence
- personality
- discretion
- stress resistance
- experience
- communication (language)



#### YOU AS A DELEGATE ...

- YOUR PARTNERS ARE ...
- You have to have certain qualities ...

And that means

#### **TOGETHER WE ARE HANDBALL**