



NEW OBSERVATION SHEET

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Fair Play!!!

Basic for referees and officials !

Referees Cooperation / Signals

**Balance in couple, tasks distribution,
teamwork signalisation and running paths**



Ball handling

**Fast throw-off violation, 3 second,
foot-play, incorrect dribbling**

Offensive faults

With and without ball !

Goal area / Defensive work



Deliberate and/or systematic use of goal area !

Goal area / Offensive work

Entering for the ball, landed shots, stepping/falling before releasing the ball, entering without ball !



7m decisions

Correct evaluation of a clear scoring chance !

Steps

Correction of all kind of walking/steps

Invalid scores

**Following any rule violation of the
scoring player**



Passive play

**What is passive play?
Correct application of rules !**

Time-Out

**Reaction in disputable/dangerous situations
& unnecessary delays/interruptions !**



Atmosphere

General impression and the “temperature” of the game

Personality / Body Language

Positive attitude, never with aggression/arrogance! Show restraint with behaviour and gestures!

Progressive punishment



**Correct application of the rule punishments
according the violations!**

Advantage

**Reading and understanding the game!
Unnecessary interruptions !**

Straight line

**Clear and consequent line throughout the
whole game !**



Dialogue with players / team officials

**Verbal and non-verbal communication
Monitoring of substitutions area/warm-up !**

Reading the game

Neutrality



Cooperation with table:

Referees and table = TEAM
Contact, signals, confirmation,
continuity

Ratings



Unsatisfactory: Many mistakes, **much influence** the result of the game, loss of control.

Poor: Many mistakes, **no influence** on the result of the game, little control

Average: Several mistakes, regular control

Ratings



Good: Only few mistakes, **good control !**

Very good: **Positive influence** on the development of the game ! Few mistakes and very good control !

Excellent: **practically PERFECT !**

Where to start with rating?



- **quality of control on the items**
- **several/some = regular**
- **few = good**