

CLARIFICATIONS ON THE USE OF THE 2009/10 EHF REFEREES PERFORMANCE REPORT

RATINGS (from left to right)

Not satisfactory.... Many mistakes taking influence on the result of the game, loss of control

(- -)

Poor..... Many mistakes, no influence on the result of the game, little control

(-)

Average Several mistakes, but regular control

(Ø)

Good Few mistakes and good control

(+)

Very good Almost no mistakes, very good control

(+ +)

Excellent Practically perfect

(+ + +)

REMARKS (where to start)

1) For each of the items listed you have to take a clear decision where to start following the rating definitions given above - e.g. in case of being not sure to rate either "average" or "good", reconsider the item in doubt and follow the exact definition with particular reference to the number of mistakes and quality of control of the match

2) If one item does not occur in the match, please tick "average" (because of system reasons).

ITEMS

Calls on

Fair play idea:	To which extent was the idea of the Fair Play respected and represented in the match.
Refs. cooperation / signals:	Good teamwork with internal signals, clear signalling to the players and correct running lanes.
Ball handling:	Technical faults like wrong dribbling, foot-play, 3sec., or fast throw-off violation.
Offensive faults:	Rule infringements of the offensive player with and without ball possession.
Goal area / Defensive work:	Distinction between violations committed deliberately and /or systematically and such not on purpose during 1on1 situations.
Goal area / Offensive work:	Violations when aiming for the ball, entering during 1on1 situations, landed shots, stepping / falling inside before releasing the ball.
7m decisions:	Evaluation according to the rules and correct restitution of a clear chance for scoring.
Steps:	Correction of all kinds of walking. (Defence work can turn out almost impossible if offensive players are allowed to take too many steps in 1on1 situations. Severe foul play of defenders can be caused by this.)
Invalid scores:	Scores following any rule violation of the scoring player. Note that this item does correspond with at least one of those mentioned above.
Passive play:	Correct application of signals and calls in terms of rules and idea of the game and situation.
Time out:	Reaction and application in dangerous and/or disputable situations. Reaction against unforeseen interruptions and delays.
Atmosphere:	General impression and flair of the game.
Body language:	Appearance in neutral but positive attitude neither show in arrogance nor insecurity. Firm but not repressive in position and gestures.
Progressive punishment:	Clear and strict line in accordance to the rules.
Advantage rule:	Correct application and same balance on either side.
Straight line:	Clear and strict calls supporting the players to identify the clear line of decisions taken.
Dialogue with players/ team officials:	Verbal and non-verbal communication with players/team officials and substitute players in the coaching zone. Monitoring of warm-up activities in the substitution area.
Reading the game:	Were the calls timed well in terms of the idea of the game and the rules leading to a kind of game flow or was it breaking the rhythm of the game by unnecessary calls and interferences.
Neutrality:	Treating all players and officials of both teams absolutely impartial. Taking no influence whatsoever on the result or the direction of the match.
Cooperation with the table:	Signals and mutual assistance. Clear calls on punishments. Continuous contact.