



# **EHF-REFEREE COURSE**

## **Lagoa-Algarve, Portugal**

### **(25-31 of March 2008)**

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## Common areas where referees make mistakes

### 1. Pushing the attacker in motion, with two hands

#### Action:

- *pushing the attacker who threatens the goal, face to face*
- *pushing the winger who runs-in, from the side*
- *pushing the attacker who is passing the defender, from behind*

#### Area:

- *Backcourt (most visible)*
- *Goal-area (less visible)*
- *Wing ( least visible )*

#### Consequences:

- *Losing sense of body position, thus danger of injury*
- *Losing balance, thus losing power for goal shooting*
- *Losing rhythm, time and direction*

#### See examples

*Video1: Pushing attack01 (\*.mp4 - MPEG4 Version)*

*Video2: Pushing attack01 (\*.flv - Flash Version)*

*Video3: Pushing attack03 (\*.mp4 - MPEG Version)*

*Video4: Pushing attack03 (\*.flv - Flash Version)*

**Punishments:** *(after watching the game-footages, discussion with the referees)*



## 2. Defence inside the goal-area

### Action:

- *stepping in when/before checking the attacker with ball*
- *running through/cutting in to catch the attacker with the ball landing inside the goal-area while in contact with the ball/player*

### Area:

- *Middle section of the goal-area (less visible)*
- *Wing (more visible)*

### Consequences:

- *Unfair advantage of the defender, thus better position for body-contact*
- *Lost/reduced advantage of the attacker gained by skill, thus losing deserved goal scoring position*

### See examples

*Video1: Pushing attack02 (\*.mp4 - MPEG4 Version)*

*Video2: Pushing attack02 (\*.flv - Flash Version)*

**Punishments:** *(after watching the game-footages, discussion with the referees)*



### 3. Step mistakes after gaining possession of the ball

#### Action:

- *catching the ball then start on one or two legs when changing direction/faking*
- *when catching the ball in the vicinity of a defender, then advancing with it while making body contact*
- *catching the ball and running towards the goal when fast break*

#### Area:

- *Middle section of the court (visible)*
- *Score-dangerous area (visible)*

#### Consequences:

- *Unfair advantage of the attacker moving towards the goal*
- *Unfair advantage of the attacker passing by the defender*

#### See examples

*Video1: Step01 (\*.mp4 - MPEG4 Version)*

*Video2: Step01 (\*.flv - Flash Version)*

*Video3: Step02 (\*.mp4 - MPEG4 Version)*

*Video4: Step02 (\*.flv - Flash Version)*

*Video5: Step03 (\*.mp4 - MPEG4 Version)*

*Video6: Step03 (\*.flv Flash - Version)*

**Punishments:** *(after watching the game-footages, discussion with the referees)*



## 4. Infringements around the pivot player

### Action:

- *incorrect blocking of the pivot (holding with one hand, pushing backside out, pushing the defender inside)*
- *pivot going around the defender, stepping inside the goal-area*
- *pushing the pivot out or into the goal-area*
- *defender going around the pivot, stepping inside the goal-area*

### Area:

- *Around the goal-area (less visible)*

### Consequences:

- *Losing sense of body position, thus balance and strength*
- *Losing strong foothold, time and direction of movement*

### See examples

*Video1: Pivot01 (\*.mp4 - MPEG4 Version)*

*Video2: Pivot01 (\*.flv - Flash Version)*

*Video3: Pivot02 (\*.mp4 - MPEG4 Version)*

*Video4: Pivot02 (\*.flv - Flash Version)*

**Punishments:** *(after watching the game-footages, discussion with the referees)*



## 5. Rapid start-off

### Action:

- attacker starting off with wrong foot position
- attacker/s passing the centre-line before the whistle signal
- attacker is obstructed when catching the ball from the goalkeeper

### Area:

- Middle section of the court (visible)

### Consequences:

- Unfair advantage of the attacker moving towards the goal
- extra time for the defenders for retreat

Punishments: (after watching the game-footages, discussion with the referees)