

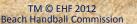
Prevention, advantage and game management

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Presentation topics

- How to apply preventation?
- How to apply advantage correctly?
- How to manage a game well?





What is prevention?

The action of stopping something from happening or arising.

(oxforddictionaries.com)

And in beach handball?

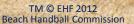




Why we apply?

- Keep fair play in scope
- To focus on spectacular actions
- Relaxed game unneccessary tension –
 easy for referees

Goal: find and eliminate critical sources





Sources of tension

- History, former matches
- Foults, injuries, provocations
- Referees' decisions
- Stake of the match





Solutions / tools

- Proactive personality / active presence
- Smartness
- Small talks
- Verbal / non-verbal communications
- Body language
- Appropriate progressive line
- Importance of the 1st minute





Result

Good prevention =





Advantage

- Most difficult part
- Only a few specific rule
- Less whistle more beach handball

Beauty of being a referee!





Opportunity to use

- Avoid unneccessary whistles (not guilty team should not suffer any disadvantage)
- In case of clear chance of scoring wait for outcome and punish later (13:2)
- In case of normal attack (until the advantage is not disadvantage)
- In case of offensive foult and accidently the gets to the other team



Never use

- In case of wrong substituion (14:2)
- In case of serious action preferable stop the game and punish
- In case of repetitive foults

No double advantage!





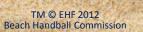
1 point, 2 point, 6 meter throw

- If the team has a clear chance to score the goal (whether 1 or 2 point goal)
 the advantage rule must used. No 6 meter throw.
- Despite the infraction during the shoot the player still can score 1 point. No 6 meter throw.



Advantage

Video examples





Game management

- What is the game management?
- Leadership
- Smartness
- Relationship management with all participants
- Controlled game inside and outside of the playing area



Leadership

- Role model
- Building leadership
- Unwritten rules
- Be fair and seen fair
- Consistency





4 facts about smartness

- 1st fact: Boring referees just follow the rules, the best use their personality.
- 2nd fact: Find your LINE and do not leave it.
- 3rd fact: Eye contact is very important.
- 4th fact: Allways follow FAIR PLAY.





Where to use smartness?

"Timing" of decisions (selecting of actions,

reacting in the best time)

First minute of the game

Last minute in period

Golden goal

Shootout

Be focus on fouls on specialist and line player.

Line (defensive player touches line many times).



Relationship

- Initial contact
- With all participants
- Everytime when possible (coin toss, team time out, half time)
- Gain respect by earning it





Thank you for your attention!

